

# Getting Started With Drawing Workbook

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# 1 Straight Lines

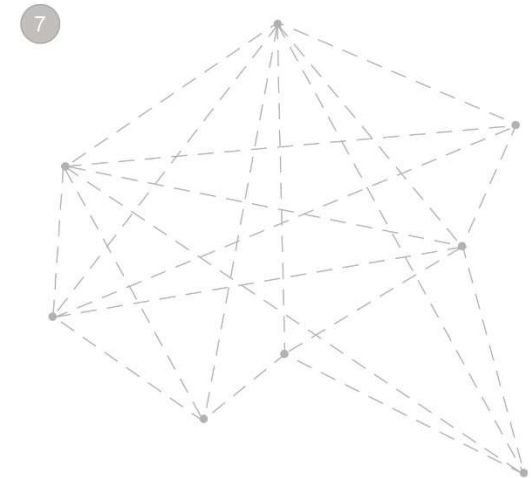
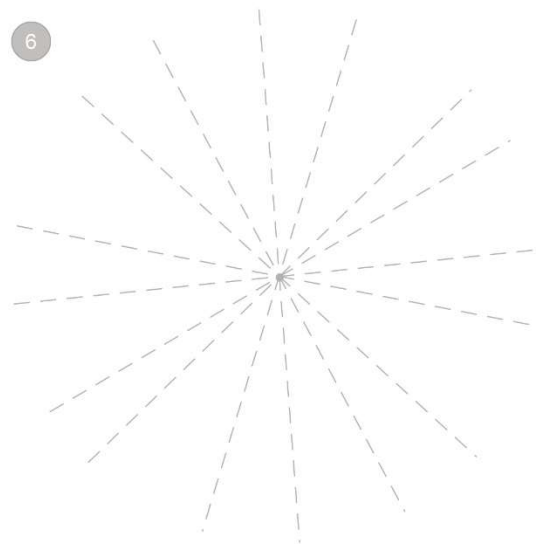
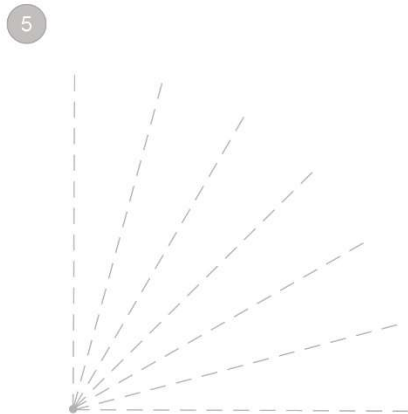
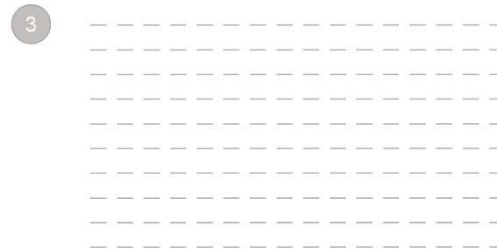
Straight lines can be found mostly on man-made objects - Let's draw some. Follow the dashed guidelines as close as you can, but feel free to run through at the end. Each line should be one single, light, loose stroke.

(1) (2) (3) (4) – Draw parallel lines with different length, orientation, and spacing.

(5) – Draw lines in different directions originating from a single point.

(6) – Draw lines that are crossing each other in a center point.

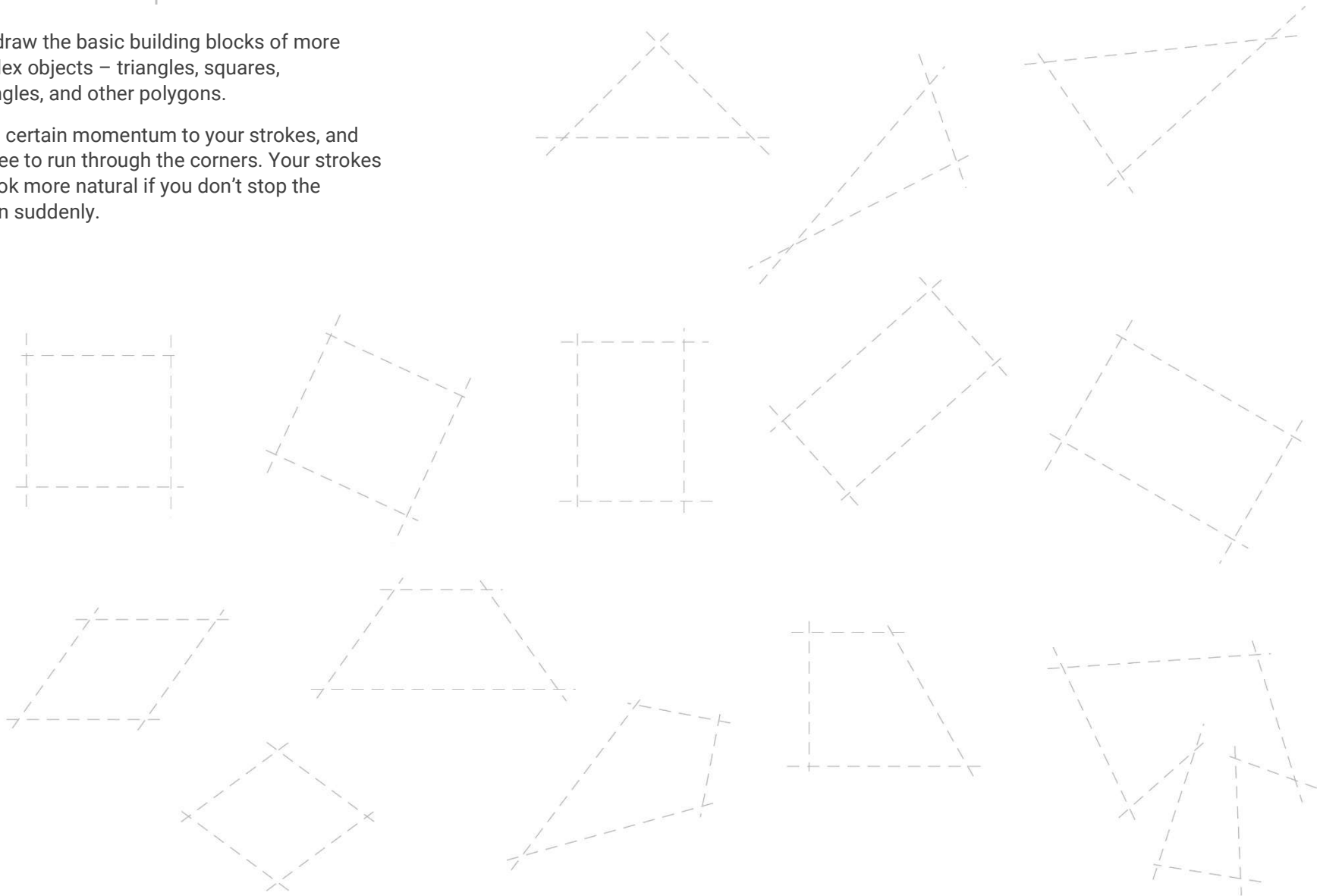
(7) – Connect dots with straight lines.



## 2 Basic 2-D Shapes

Let's draw the basic building blocks of more complex objects – triangles, squares, rectangles, and other polygons.

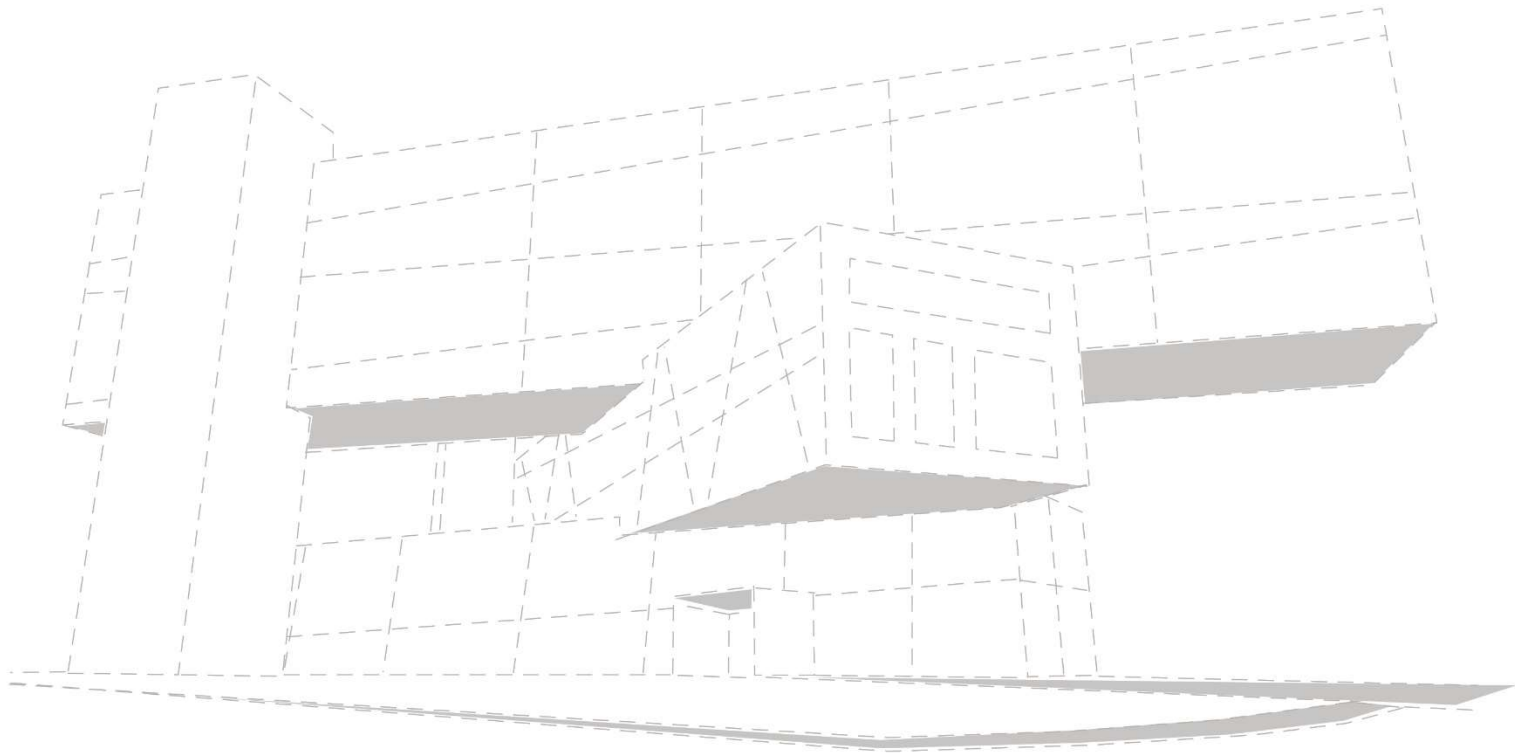
Give a certain momentum to your strokes, and feel free to run through the corners. Your strokes will look more natural if you don't stop the motion suddenly.



### 3 Straight Lines in Real Life

Let's draw something real, a modern building with straight lines. Follow whatever order you like regarding individual lines.

Remember, each line should be one single, loose stroke with a good amount of momentum.



## 4 Curved Lines

Organic forms are built up from curved lines. You can see C-curves and S-curves everywhere in nature. Let's draw some.

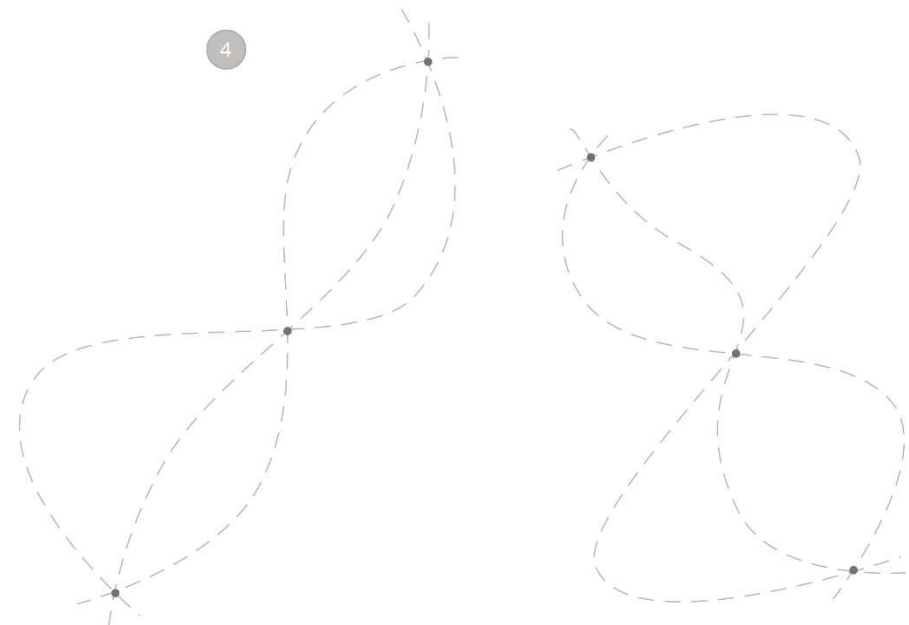
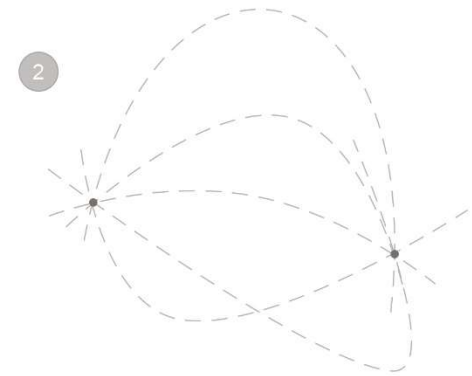
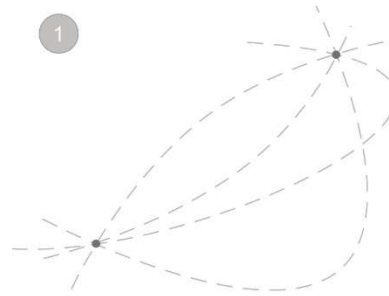
When you draw curves, there should be no break in your strokes. Each one should be one fluent line. You can also draw your own curves, but make sure they're crossing the dots.

Feel free to rotate the paper as needed.

(1) (2) – Draw C-curves through two dots.

(3) – Draw C-curves through three dots.

(4) – Draw S-curves through three dots.



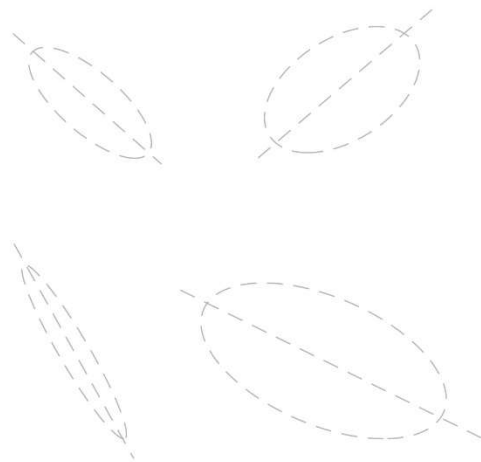
## 5 Rounded 2-D Shapes

The most frequently used 2D shapes are the circle (1), the ellipse (2), the egg-shape (3), and the potato-shape (4).

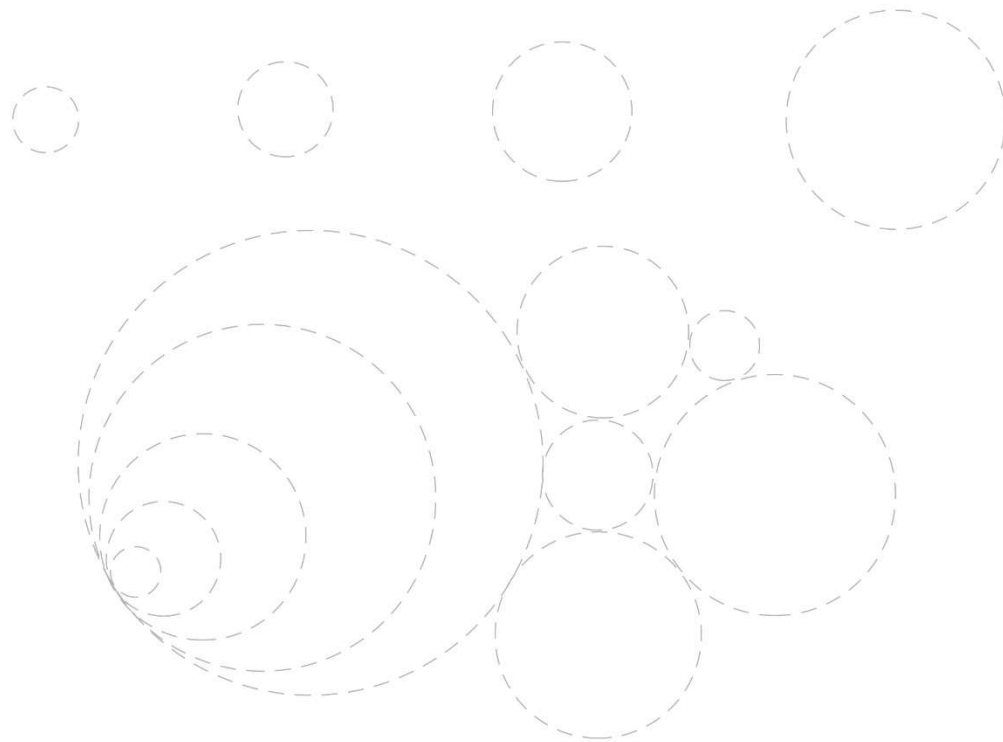
These are symmetrical shapes, except the potato. Let's draw them in all sorts of forms.

Fix your finger/wrist position and use your elbow/shoulder to make a better round shape. Repeat the motion above the paper first. Once you're confident, land your pencil, and draw it.

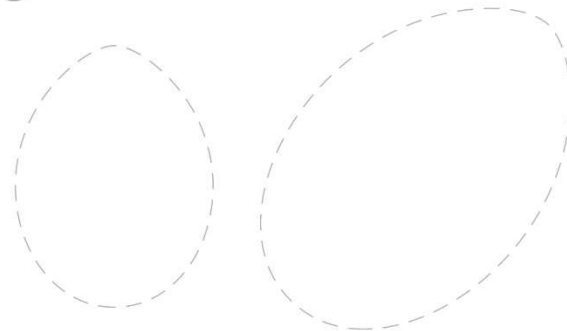
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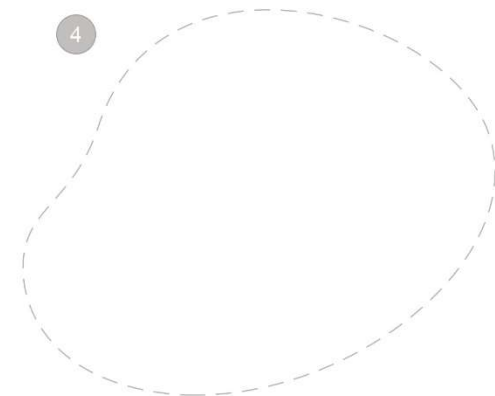
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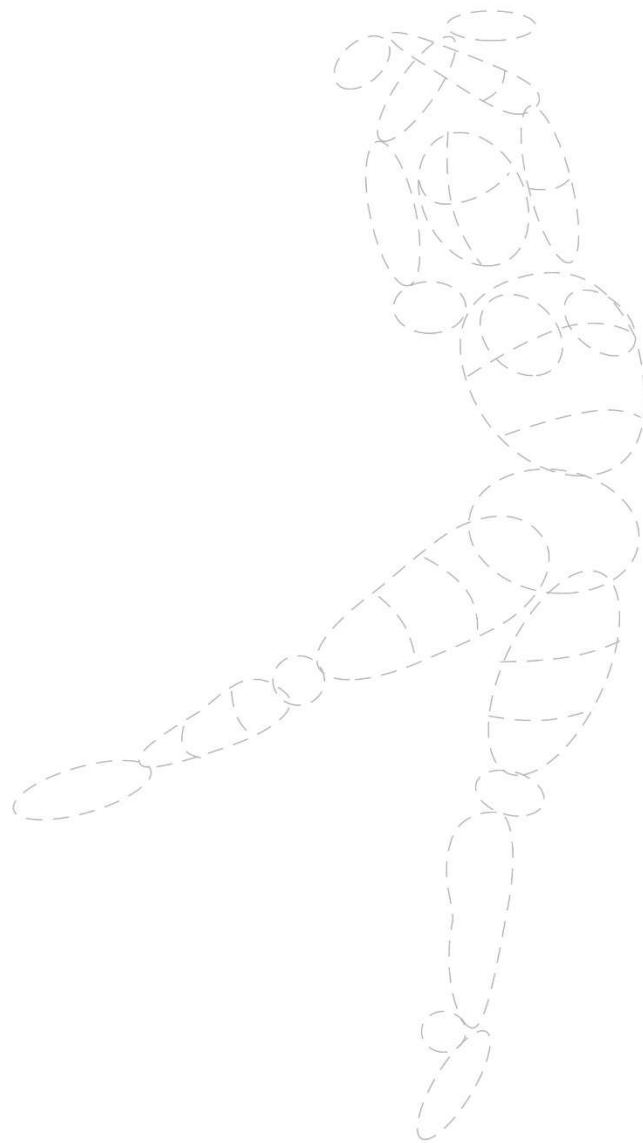
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## 6 Figure From Rounded Shapes

Let's draw something real, a dancing figure built from rounded 2-D shapes, and some curves.

Remember, your strokes are loose and light. This is just a sketch, not a completed drawing. We're laying down the basic structure of the figure.



## 7 Sketching a Dog

Let's see how we can deal with a complex subject, a cute dog.

(1) – Let's identify simple 2D shapes on the subject.

(2) – We block-in the outline with straight lines.

(3) – We draw the contours using curves, and add some details.

Now, obviously drawing is much more than this, but you can get a pretty good sketch of this cute dog using this technique.

